

2.23. Restricting Movement of Players

At the commencement of each end, Singles Players, Leads and Seconds shall be at the mat end of the green. In fours, a Third may move to the head end of the green before the commencement of the end. (before delivery of the jack to commence that end.)

A skip may appoint a team member to direct the head should they need to leave the green until they return to the green.

2.23.1. Walking to the Head

After delivering their first bowl, players will only be allowed to walk up to the head under the following circumstances.

2.23.1.4. Fours Game

Leads: after delivery of their second bowl.

Seconds: after delivery of their second bowl.

Thirds: after delivery of their second bowl

Skips: after delivery of each of their bowls.

2.23.2. Players Remaining at Head End

2.23.2.3. Fours

a) If both Thirds have moved to the head at the commencement of the end, they both must cross to the mat end at the same time (when it is the turn of the thirds to play).

b) If only one of the Thirds has moved to the head, they must move to the mat end immediately when it is their turn to play.

c) Both Skips must cross to the mat end at the same time (when it is the turn of the Skips to play).

d) If a skip has followed their first bowl to the head (as per 2.23.1.4), they must remain at the head until it is their turn to play their next bowl.

2.23.4. Penalty

a) On the first occasion of a breach of Condition 2.23, the umpire shall warn the player concerned. The Skip of the team and Manager/Coach in a sides game shall also be advised of the warning.

b) On the second occasion of a breach of condition 2.23 the end in progress shall be declared completed and the opponents awarded the number of shots the same as the number of bowls in use in that game.

c) In a team game, on the third occasion of a breach of condition 2.23, the match shall be forfeited to the opponents.

d) In a side game, on the third occasion of a breach of condition 2.23, the offending player shall take no further part in the match. A substitute or replacement player shall not be permitted, and the team shall play one player short (as if the second were missing) as per the requirements of Condition 2.24.7.

Warnings/penalties apply to individuals. A warning given to a player is not a warning for the team or side.